

Occupational Projections Data 2019-29

Table 1.3 Fastest growing occupations, 2019 and projected 2029 (Numbers in thousands)

2019 National Employment Matrix title and code		Employment		Change, 2019-29	
		2019	2029	Number	Percent
Information security analysts	15-1212	131	171.9	40.9	31.2
Computer and mathematical occupations	15-0000	4,845.10	5,434.40	587.4	12.1
Software developers and software quality assurance analysts and	15-1256	1,469.20	1,785.20	316	21.5

Footnotes:

(1) Data are from the Occupational Employment Statistics program, U.S. Bureau of Labor Statistics. Wage data cover non-farm wage and salary workers and do not c

Note: Data is unavailable for values denoted with a "—".

Source: Employment Projections program, U.S. Bureau of Labor Statistics

2019 O*NET OnLine				
https://www.onetonline.org/link/details/15-1255.01#WagesEmployment				
Occupation	Annualy	hourly Wage	Employment	Openings (2019-
video Game Designer	\$73,760	\$35.46	174,300 employees	13,400

Median annual wage, 2019(1)
\$99,730
\$88,340
\$107,510

over the self-employed, owners and p