## High Demand Occupational List

## Software and Programming Occupation Projections

| Occupational Title | SOC Code | Employment, 2021 | Projected Employment, 2031 | Change, 2021-31 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Percent | Numeric |
| Information security analysts | 15-1212 | 163,000 | 219,500 | 35 | 56,500 |
| SOURCE: U.S. Bureau of Labor Statistics, Employment Projections program |  |  |  |  |  |

Median Annual Wage, $2022-23$ \$163,000 per year

| Occupational Title | SOC <br> Code | Employment, 2021 | Projected Employment,$2031$ | Change, 2021-31 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Percent | Numeric |
| Software developers, quality assurance analysts, and testers | - | 1,622,200 | 2,033,600 | 25 | 411,400 |
| Software developers | 15-1252 | 1,425,900 | 1,796,500 | 26 | 370,600 |
| Software quality assurance analysts and testers | 15-1253 | 196,300 | 237,100 | 21 | 40,800 |

Median Annual Wage, 2022 - \$200,000 per year

|  |  |  |  | Change, 2021-31 |  |
| :--- | ---: | ---: | ---: | ---: | ---: |
| Occupational Title | SOC Code Employment, 2021 | Projected Employment, 2031 | Percent | Numeric |  |
| Computer programmers | $15-1251$ | 174,400 |  | 156,600 | -10 |
| SOURCE: U.S. Bureau of Labor Statistics, Employment Projections program |  |  |  |  |  |

Median Annual Wage, 2020 - \$95, 000 per year
Footnote: (1) Data is from the Occupational Employment Statistics program, U.S. Bureau of Labor Statistics. Wage date covers non-farm wage and salary workers and does not cover the self-employed, owners and partners in unincorporated firms, or household workers.
Note: Data is unavailable for values denoted with $\qquad$ ".
Source: Employment Projections program, U.S. Bureau of Labor Statistics

| Video Game Designer Occupational Projections - 2023 O*NET OnLine |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $15-1255.01$ - Video Game Designers |  |  |  |  |
| Occupation | Annually | Hourly Wage | Employment | Projected Job Openings <br> $2020-2030$ |
| Video Game Designer | $\$ 79,890$ | $\$ 38.41$ | 101,800 employees | 10,800 |

